

DEVIN HUBBARD

ANIMATOR

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SUMMARY

I am seeking a new career in the 3D character animation field. I am a quick learner and adaptable to new ideas and concepts. I am a team player with strong work ethics and a personal commitment to growing my skills in this field.

EDUCATION

Animation Mentor

▷ 2011-2013 Character Animation Program

I learned a great deal from the knowledgeable instructors and received excellent feedback from classmates and the community. The curriculum was set up to prepare me for the demands of the industry and up-to-date workflows and practices.

Vancouver Island University

▷ 2005-2010 Bachelor of Arts, Major in English

▷ 2005-2010 Bachelor of Arts, Major in Liberal Studies

WORK EXPERIENCE

▷ 2009-2010 Rogers Video

Movie and Video game customer service and merchandising.

▷ 2003- 2004 RMH

Technical support for Windows/Internet company. Provided phone support for Internet, Email, Browser and connectivity issues.

SKILLS

▷ Proficient in Maya, Blender, XSI, Photoshop, GIMP and Lightworks. Linux, Windows.

▷ Experience in Modeling (both high and low resolution), Texturing, Rigging, Character Control, Layout.

▷ Enjoy drawing and tradition visual arts forms.

References available upon request.

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